Sweta Shrestha

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SKILLS

- **Design Tools:** Figma, Adobe XD, Sketch, Illustrator, Miro, Zeplin, InVision, Balsamiq, Google Analytics, Hotjar
- **Design & Research:** User-centered design, Accessibility (WCAG), Journey mapping, Personas, Design System, Empathy Mapping, User Interviews, Information Architecture, Research Synthesis, Social Innovation Design, UX Research
- **Prototyping, Testing & Frontend:** Wireframing, Prototyping, Usability testing, A/B testing, HTML, CSS, JavaScript

WORK EXPERIENCE

Escape AI   Remote, Indiana, United States
UX/UI Designer   **June 2025 – Present**
- Designed and prototyped engaging, user-centric game UIs using Unreal Engine (UMG, Slate), Figma, and Adobe XD, enhancing player navigation and immersion.
- Facilitated gameplay usability testing with 30+ players to identify accessibility barriers and optimize interface flow, improving user experience.
- Collaborated closely with developers, artists, and game designers to integrate UI seamlessly with game mechanics, ensuring a polished and consistent visual experience.

Valhalla Cybernetics   Remote, New Mexico, United States
Product Designer   **January 2024 – May 2025**
- Led redesign of hospital admin dashboard, reducing patient data retrieval time by 40% and increasing appointment scheduling efficiency by 25%, streamlining clinical workflows.
- Conducted user research and usability testing with 50+ healthcare professionals and driving user-centered improvements.
- Developed and maintained design systems and detailed UI documentation to ensure smooth, consistent handoff to development teams.

Center for Dalit Women   Kathmandu, Nepal
Product Designer   **January 2021 – February 2023**
- Gathered user insights and feedback to tailor training materials for diverse audiences, improving relevance and accessibility.
- Created impactful infographics and visual reports, contributing to increase in donor approval rates for advocacy initiatives.
- Crafted accessible training content for 3 major international projects, boosting participant comprehension and engagement by approximately 30%, especially among first-time learners.

Three Monks Pvt. Ltd   Kathmandu, Nepal
UI/UX Designer   **February 2019– January 2021**
- Promoted from intern after redesigning Medicare app, improving navigation and cutting task time by 20%.
- Produced wireframes and prototypes that enhanced usability and reduced order abandonment.
- Collaborated with 25+ healthcare professionals to identify pain points, inform UX improvements, and increase user adoption.

TRAININGS/CERTIFICATIONS

- **UX Design Bootcamp – Career Foundry**
- **Foundations of UX Design – Coursera (Google UX Certificate) - Credentials**

EDUCATION

San Francisco Bay University   Fremont, California
Master of Science in Computer Science (MSCS)   **2023 – 2024**